

## Release Notes

### Ovation 4D/Micron 4D

version: OVD05R04.imf

OVD05R04.tim

OGD05R04.imf

OGD05R04.tim

OSiD08B1.imf

**Service Tools: DROA28B3**

Last version: OVD05R03.imf

EPROM	S/W	PAL
Keyboard 330	KY330A02	CAN_4D_A
Keyboard 331	KY331A08	CAN_4D_A

CPU Board	PAL
output board - SB1000	SB1KU51 SB1KU642 (1 CRT) SB1KU64 (2 CRTs) SB1KU644 (3 CRTs)
output board - SB1001	SB10S10B, SB10S12C, SB10S13C, SB10S24C, SB10S25C, SB10S26C

**IMPORTANT !!!!**

**READ BELOW BEFORE BURNING THIS SOFTWARE. FAILURE TO FOLLOW THESE INSTRUCTIONS WILL DAMAGE YOUR CONSOLE**

<b>Burn OVD05* only after burning OSiD08B1!!!!!!</b>
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#### **Notice for consoles delivered prior to January 1, 2000!**

**Important!** OVD04\* must be installed before upgrading to OVD05\*. If you have never installed OVD04\* read Release Notes OVD04R01 for instructions on installing OVD04\* software.

#### **Attention New Console Owners** (consoles delivered starting January 1, 2000)!!

Your console has new Flash chips. Avoid burning old software (software previous to OVD04R05) on the new flash chip. If old software is burned on the new flash it becomes impossible to burn the system again and also impossible to modify the NOVRAM and the VC Table. If old software is accidentally burned, use the new Boot Kit (BkitD08) to burn the new software.

1. Go to the BIOS and disable the Internal Cache.
2. Burn the new software using the Boot Kit.
3. Return to the BIOS and change the Internal Cache to Write Back.

#### **Important!!**

After burning OVD05\* switch the console off and on to enable the panel.

## **Bugs Fixed**

### **1. Crossfaders**

- 1.1 If updating the time of an incoming memory on A/B or C/D, the memory would run in the previously recorded time and not the modified time when [GO] was initiated. This no longer happens. Thank you to BEO, Holland.

### **2. CRT**

- 2.1 Russian characters were not supported on the third CRT of a 3 CRT system. This has been fixed. Thank you to Vladimir Michailov at Soyuzkultmontah, Russia.

### **3. Print**

- 3.1 Not all channels in memories were printed out. This has been fixed. Thanks to BEO, Holland.

### **4. Spots**

- 4.1 Spots with Ignition value of 99 would sometimes cause random disruption or cessation of output for other spots. This has been fixed. Thank you to Peter Tatarek at Lisys, Hungary.

### **5. Teach Macro**

- 5.1 Using F6 (more) in Channel patch menu during a Teach Macro would erase all the previous keystroke entries . This no longer . Thank you to Pauli at Hedcom, Sweden.

### **6. Text**

- 6.1 Storing text to a Group using ENTER on the alphanumeric keyboard would not work if [ SHIFT, NSK ] was used to enter text mode. This has been fixed. Thank you to TAPAC, Israel.
- 6.2 Various translation corrections and additions have been made to the German versions. Much thanks to Rudi Burgstaller and Gerhard Feiner at Lichttechnik, Germany.

## Known Bugs

1. Manual crossfades of memories with delay on A/B and C/D may sometimes result in a blackout. Crossfaders must be traveling together, and fader traveling to zero limit must reach it's end stop first. Workaround: Always complete fade of incoming memory first when crossfading memories with a delay.
2. Touch screen after warmstart may be blank if in Stage display 0 at time of warmstart. Toggle of **[NSK TOUCH]** key will restore.
3. When consoles are in Master slave mode there are some display and LED inconsistencies upon disconnect. When connecting Micron as master to an Ovation slave some display and LED inaccuracies may result.
5. When using more than 1 page of spots to exam, the sequence [SPOT # EXAM, EXAM] caused the exam to jumps to the first page.
6. Modifying a chase type on a controller, (hard to soft or soft to hard) will disable the bump buttons for any on board fader assignments. Workaround: free and reassign faders.
7. Must use key [PAGE SPOT] to page up channels in effects editor using 1 CRT. Using 2 CRTs it is not possible to page up channels in effects editor.
8. When a Submaster Wing has spot parameter assignments and is disconnected and editor reset, the spot parameters reappear in orange, as if still assigned. To fix press [FREE, THRU]. Using 2 CRT's, after non-sequential range memory modification pressing clear will cause display on CRT 2 to change. Must toggle [STAGE] to fix.