

## Release Notes

### Spark4D

June 2003

**Version** SPD06R02.imf  
SPD06R02.tim  
OSiD08B1.imf  
**Service Tools:** DROA28B3  
**Last version:** SPD06R01.imf

CPU	486 DX4100
BIOS Version	SB510A03-U40

<b>SB-510</b>	<b>Version</b>
PAL U75	SB51S75P C/P
PAL U51	SB1KU51
PAL-SB510 U64	SB51U64B
Keyboard CAN S/W	PHOTOA09 (supports internal SMPTE)

### IMPORTANT !!!!

**READ BELOW BEFORE BURNING THIS SOFTWARE. FAILURE  
TO FOLLOW THESE INSTRUCTIONS WILL DAMAGE YOUR  
CONSOLE**

<b>Burn SPD06* only after burning OSiD08B1!!!!!!</b>
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### Notice for consoles delivered prior to January 1, 2000!

**Important!** SPD04\* must be installed before upgrading to SPD06\*. If you have never installed SPD04\* read Release Notes SPD04R01 for instructions on installing SPD04\* software.

### Attention New Console Owners (consoles delivered starting January 1, 2000)!!

Your console has new Flash chips. Avoid burning old software (software previous to SPD04R05) on the new flash chip. If old software is burned on the new flash it becomes impossible to burn the system again and also impossible to modify the NOVRAM and the VC Table. If old software is accidentally burned, use the new Boot Kit (BkitD08) to burn the new software.

1. Go to the BIOS and disable the Internal Cache.
2. Burn the new software using the Boot Kit.
3. Return to the BIOS and change the Internal Cache to Write Back.

### Important!!

After burning SPD06\* switch the console off and on to enable the panel.

## Bugs Fixed

### 1. Effects

- 1.1 Assigning effect to an occupied fader used to cause GPE. This is now fixed.

### 2. Libraries

- 2.1 After the sequence **[CHN] [#]** Change Value **[STORE] [STORE]**, all Color/Gobo libraries used to be erased from the cues and remain as normal values. This does not happen any more.

### 3. Master/ Slave

- 3.1 Connecting Master/Slave Spark 4D console and SP 19" 4D with RCU, the Slave ignored the RCU (showed disconnected peripheral on echo line) and all the 20 controllers did not track/ sync with the Master console. This is fixed now. Thank you TRT Istanbul
- 3.2 The Slave did not react to the move of all the 3 wheels of the Master while editing effect. In some cases, Slave did not react to HOME key (in Parameters S.K. Mode). This does not happen anymore.

## Known Bugs

- 1. **[LIB #] [TEXT]** or **[STORE] [F2] [STORE]** will cause a display corruption.
- 2. Flip function effects any selected parameter values after Fan was implemented - rather than flip the PAN/TILT only.
- 3. The display for **[MEMORY #] [WHEEL]** should be BLUE and not Red like normal Editor.