

Vector
Orange

CONSOLES



Vector Orange, the new compact member of the Compulite Vector line, has been designed to offer the rich and advanced Vector feature set, within a compact and affordable console. Vector Orange is perfect for those medium size venues with a real need for highly sophisticated control.

Primary applications:

- Theatre
- Television
- Touring and rental
- Schools
- Houses of worship
- Industrial Shows

Capacity

- 4x DMX512 outputs
- 1 x DMX512 input
- 2048 attributes (conventional channels or automated fixture parameters).
- 999 Cue lists
- 9999 Groups
- Cue numbering up to 9999.99
- 9 Library categories
- 9999 entries per Library
- 9999 macros
- 9999 Snaps (playback assignment snapshots)
- 100 Virtual Playbacks (running simultaneously)

Panel

- 5 Encoder wheels
- 1 trackball
- 10 Playback faders
- 10 Playback Q-Keys

Features

- Multiple live and blind editors
- Undo/Redo
- Effects Generation package
- Selection Groups

- Libraries – Intensity, Position, Color, Beam, Image, Shape, Effect and Timing
- Automatic generation of selection groups and libraries
- Split up/down fade and delay times
- Unlimited unique time attributes for every parameter (unlimited parts)
- Macro time lines
- Command Macros
- 'Update' function for direct Cue/Library modification
- Full object text labeling
- "Active key" for intelligent selection of cues, parameters, and libraries
- Fixture selection by query (@ < than, = to, > than etc.)
- "Every" selections including ODD/EVEN 3rd/4th/5th etc.
- Fan function for spreading parameter values and timing.
- Encoder resolution assignable from 8 → 16 bits
- Direct access to banks, bank layers, and parameters
- Graphic selection of CYM colors, color steps, and gobo steps using a unique object picker dialog box
- Full support for WYSIWYG AutoFocus and AutoPatch via direct Ethernet connection
- 'Look Ahead', 'mark cue', and 'force black' pre-positioning functions
- Integrated 'Device Builder' for creating and customizing fixture profiles
- User configurable playback faders and buttons
- 3 fader modes – Playback (configurable), Rate and Channel (direct control of channel intensities)
- Matrix programming (including loading of images and animations)
- Image and note attachments for cues and libraries
- Topo – interactive 2-D plot
- Fully functional 'Offline Editor' (PC version)

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Displays

- 1 Integrated 12.1" TFT touch screen
- 1 External monitor
- 1 Dedicated LCD for master playback status

I/O

- DMX In/Out
- Ethernet (ACN ready)
- SMPTE
- MIDI In/Out and MIDI Time-Code
- Audio (Sound to Light) input
- 2 x USB ports
- PS/2 Keyboard
- PS/2 Mouse
- 2 x COM (RS-232) ports
- Printer port

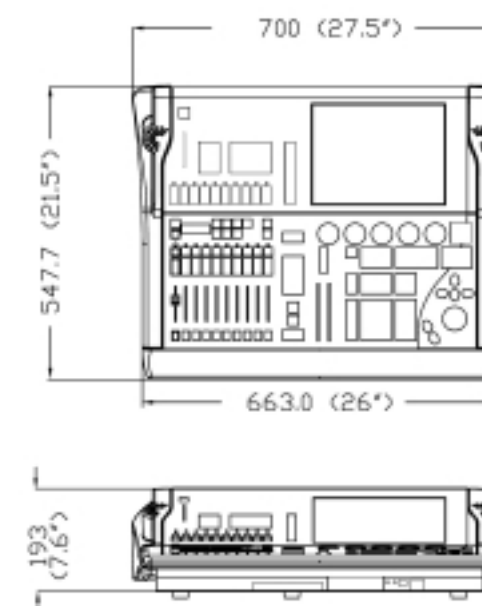
Archiving

- 40 GB 2 1/4" Hard Disk
- DVD/CD RW
- Floppy Disk
- USB flash disk
- Remote file server

Peripherals

- Playback Wing – additional 10 faders and 10 Q-Keys
- Full tracking backup unit (may be any Vector console or PC with Offline Editor software)
- PDA remote control (iControl)
- PC based remote panel
- PC based remote monitor (for viewing system displays)
- E-Port – Ethernet to DMX converter

Dimensions



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